



# Individual/Doubles Prelims

## Procedures/Tips for Judges

1. Stackers come from “**on-deck**” table to your competition table. (**NOTE:** Once a stacker starts stacking at the on-deck table, they are **committed** to “compete” at your competition table and cannot choose to leave and compete later.)
2. Stacker will give you their **preprinted Individual Prelim Time Sheet** or **Doubles Prelim Time Sheet**. Confirm Stacker’s information on the Time Sheet.
3. There are **up to 2 warm-ups allowed** prior to each competition stack however a stacker may choose to do only one or none at all. Warm-ups for each competition stack must match that stack, must be done before the first actual timed try and may not be done in-between subsequent tries of that same stack. A single up stack of any kind constitutes a warm-up and is counted as a scratched try. **Individual Prelims** *must be done in the following order: 3-3-3, 3-6-3, then Cycle.* **Doubles Prelims:** *Special Stackers do 3-6-3; all others do the Cycle.*
4. Judge says “**Reset Timer and Start When Ready**”. The Stacker(s) places their hands on the touch pads of the StackMat® Pro Timer and may begin their attempt any time after the green light comes on. (*Note: If a “hiccup” occurs the Judge will allow the Stacker(s) to go again. A “hiccup” is an accidental starting and stopping of the timer.*)
5. Look for infractions which constitute a “**Scratch**”:
  - ▶ **(S1) Improper starting and stopping hand positions** on the StackMat® Pro Timer. (Must be **hands** - no wrists or arms; no cup contact on start; stopping with one hand on Timer before the other is OK; hands may touch cups on stop but no holding, or appearing to hold cups.)
  - ▶ **(S2) Cups must be stacked on the surface of the StackMat® Pro.** “Off” equals one or more cups not touching the top of the mat or timer.
  - ▶ **(S3) Stacking sequence:** Work from left to right or right to left. (Down stacking must follow same sequence as up stacking.)

**Doubles only:**

  1. On a Doubles Team, the Stacker on the **right side** must use their **right hand** only, while the Stacker on the **left side** must use their **left hand** only. Partners can choose to **switch sides** between tries.
  2. Each individual stack of cups, in both the up stacking and down stacking phases, must be **handled by both Stackers**. The one exception to this rule is the down stack of the last “3” in the transition from the 3-6-3 to the 6-6. That last “3” may be down stacked by only one of the two Stackers.

  - ▶ **(S4) Fumbles** not corrected properly (Tipper, Slider, Toppler, Slanter-two types)
  - ▶ **(S5) Hands on two stacks of cups:**
    - A. **Up stacking phase—NO**, hands cannot be on two stacks at same time.
    - B. **Up stacking** one set while down stacking another—**NO**, hands cannot be on two stacks at same time.
    - C. **Down stacking phase—YES**, but:
      - i. **Must** use **both** hands to **begin** down stacking the **first two** stacks in the 3-3-3 and 3-6-3.\*
      - ii. After doing above, stacker **may** down stack **second** stack while finishing **first** and may down stack **third** stack while finishing **second**.

#### D. Cycle

##### i) Transition from 3-6-3 to 6-6

Stacker's hands may be on each stack of 3 at the same time, however the up stack of the first six cannot be attempted until the down stack of the last three has been completed. The last stack of 3 must be brought over to the first stack of 3.

*(Note: A Stacker may re-position the first stack of 3 by sliding the cups along the surface of the StackMat Pro. The entire lip of the bottom cup must be in contact with the surface of the StackMat Pro during this re-position. After the last stack of 3 has been down stacked, a Stacker may then begin up stacking the first 6 stack.)*

##### ii. Down stacking the 6-6

**Must** use **both** hands to begin down stacking the **first 6 stack** and then other 6 can be down stacked at same time.\*

##### iii. Single cups in the Cycle may be handled at the same time.

*\*Allowances will be made for stackers with disabilities that prevent them from using both hands.*

#### ► (S6) False Stop

The StackMat® Pro **Timer is stopped before** the sequence is complete (not to be confused with a "hiccup").

*(Note: All cups must be down stacked and up right before the Timer is stopped. If a stack(s) of cups are still in motion once the Timer has been stopped, they must come to a rest on their own, in a down stacked and upright position on the stacking surface; otherwise an infraction will occur.)*

*NOTE: If someone other than the stacker touches a fumbled cup(s), the stacker simply retrieves the cups(s) and continues.*

6. Record times to **1/1000<sup>th</sup>** of a second. (Examples: 6.523 or 15.431)
7. **Record "Best Time"** on the Individual Prelim Time Sheet / Doubles Prelim Time Sheet. Include your signature and the table # where you are judging. Keep this for a Division Manager or Runner to pick up.
8. Thank the Stacker(s) and prepare for the next competitor.

#### **Judge's Etiquette**

- ✗ Do not eat or drink while judging.
- ✗ Leave nothing on the table (clipboard in lap, water bottle set next to table leg).
- ✗ Do not lean on the table while judging.

***Be consistent, focused, and sensitive.  
Encourage, and take time to teach when  
appropriate.***